











ARE WE THERE, YETI?

Like all board games, this one set in the Himalayas tells you what to do whenever you land on certain numbers.

32 You've climbed Mount Everest! Congratulations!	31 You fall off the edge of a cliff. Go back four places.	30	29 
25 	26 	27	28 Use melted icicles to make a cup of tea. Go to 30.
24 The ice bridge melts. Slip down to 17.	23	22 	21
17	18	19 A yeti eats your sandwiches. Miss a turn.	20 
16 A kind yeti helps you up to 20.	15 	14	13 Avalanche! Go back three places.
9 You find a pair of skis. Go forward three places.	10 	11 Your rope snaps. Go back to the start.	12
8	7 Yetis throw snowballs at you. Miss a turn.	6	5 
1 	2	3 Yetis make faces at you. Run ahead to 6.	4

1. How many places do you have to go back if you fall off a cliff?

_____ 

2. What would help you to go forward three places?

3. Which number tells you to go back three places?

4. Write down the **two** ways that yetis help you move forward.

5. Write down the **two** ways that yetis make you miss a turn.

6. What helps you move forward quickly to 30?

7. What do you have to do if your rope snaps?
